

Controls

On-foot

E	Interact
Q, Right Mouse	Jump Jet (has cooldown)
Tab	Toggle collected nav data display
Scroll	Cycle active inventory item
R	Drop active inventory item
Left Mouse	Use tool (cleaning tool is hold)
1	Fire airship grapple (for testing)
F1	Toggle display on control hint
F2	Toggle debug display

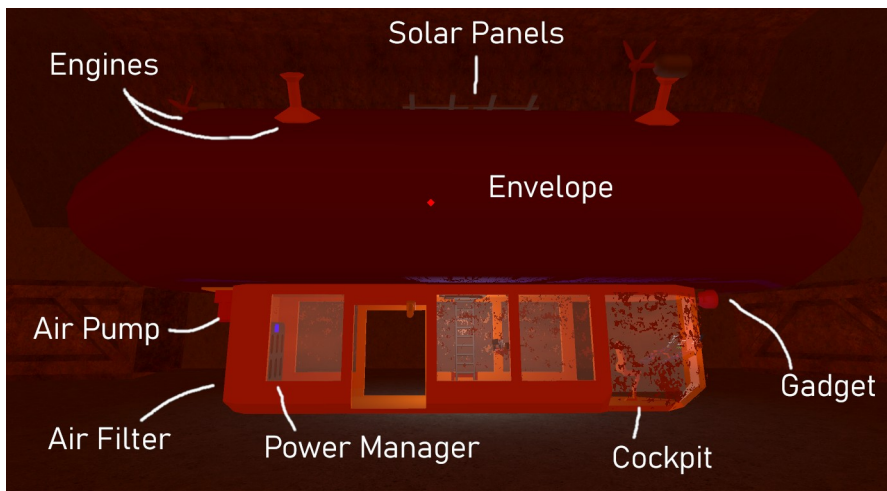
Driving Airship

E	Stand up
Left Mouse	Turn switch
Left Mouse (Drag)	Slide lever, turn wheel
W/S	Control throttle
A/D	Turn steering wheel

General

- Currently the only goal is to explore and upgrade airship by finding more parts (improved variants exist for most of them)
- Parts can be found;
 - On rooftops
 - On crashed drones which can be located by interacting with the terminals found on some rooftops, then pressing tab to see their GPS coordinates
- The scrap item (small pile of metal), is used for repairs (it's basically 'ammo' for repair tool)

Airship Operation



On the dashboard below the Balloon info box is some warning lights, from left to right they are; low power, battery/ies overheating, damaged engine

Getting Started

- Collect some batteries and install them in power manager
 - *Open the hangar hatch via blue screen terminal*
- Sit down in cockpit
- Turn on lift switch
- Push lift lever up
 - Monitor rest altitude compared to actual altitude
 - *Wait till you clear the hangar rooftop*
- Turn on throttle switch
- Push throttle lever forward
- Turn steering wheel to adjust heading

Maintenance

- Dirty things can be cleaned with cleaning tool (the 'drill'), click and hold left mouse while looking at dirty object
 - *For the glass make sure you're doing it from the outside*

Crashes

- Possible outcomes
 - Leak in balloon, which will cause rest altitude to decrease over time
 - GPS error, navigation info on dashboard will misread till
- GPS can be reset by interacting with it (purple box on floor nearby dashboard)
- Leak can be fixed by using repair tool (note it requires scrap)

Battery Heat

- Batteries generate heat when power is loaded into or drawn from them
- Main causes of heat

- High load
- High supply, like adding a drained battery while the rest are full and you have several solar panels installed
- Too few batteries (the more batteries in parallel, the less work each one does)
- Dirty filter, there's a filter outside of airship which needs to be cleaned or batteries can't cool down
- Heat is indicated by glow (red > yellow > white)
- If a battery overheats it will go black and no longer function
- Dealing with heat
 - Reduce load but pulling back throttle or turning things off
 - Turn off power manager (blue switch on top of it)
 - Remove battery from slot